### On the non-local geometry of turbulence

I. Bermejo-Moreno and D. I. Pullin

Small-scale turbulence; Theory, phenomenology and Applications

Cargèse, August 13-25, 2007

(中) (종) (종) (종) (종) (종)

#### Introduction

Methodology Extraction Characterization Classification

#### Application

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

#### Conclusions

回 と く ヨ と く ヨ と

#### Introduction

Methodology Extraction Characterizatior Classification

Application

Test case

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

Conclusions

- 4 回 2 - 4 □ 2 - 4 □

### Previous work

Different identification criteria for structures in turbulence exist.

- Two main groups:
  - based on the velocity gradient tensor and related quantities:
    - Λ (Chong),
    - ► *Q* (Hunt),
    - $\lambda_2$  (Jeong and Hussain),
    - $\lambda_{+,-}$ (Horiuti).
  - based on the pressure field: sectionally minimal pressure (Kida).

・回 ・ ・ ヨ ・ ・ ヨ ・ ・

### Previous work

Different identification criteria for structures in turbulence exist.

Two main groups:

- based on the velocity gradient tensor and related quantities:
  - Λ (Chong),
  - ► *Q* (Hunt),
  - $\lambda_2$  (Jeong and Hussain),
  - $\lambda_{+,-}$ (Horiuti).
- based on the pressure field: sectionally minimal pressure (Kida).

Usually, two main types of structures considered: tubes and sheets.

・ 同 ト ・ ヨ ト ・ ヨ ト …

### Previous work

Different identification criteria for structures in turbulence exist.  $\tau$ 

Two main groups:

- based on the velocity gradient tensor and related quantities:
  - Λ (Chong),
  - ► *Q* (Hunt),
  - $\lambda_2$  (Jeong and Hussain),
  - $\lambda_{+,-}$ (Horiuti).
- based on the pressure field: sectionally minimal pressure (Kida).

Usually, two main types of structures considered: tubes and sheets.

Most of these methods are local (point-wise criteria).

・ 同・ ・ ヨ・ ・ ヨ・

## Previous work

Different identification criteria for structures in turbulence exist.

Two main groups:

- based on the velocity gradient tensor and related quantities:
  - Λ (Chong),
  - ► *Q* (Hunt),
  - $\lambda_2$  (Jeong and Hussain),
  - $\lambda_{+,-}$ (Horiuti).
- based on the pressure field: sectionally minimal pressure (Kida).

Usually, two main types of structures considered: tubes and sheets.

Most of these methods are local (point-wise criteria).

Multi-scale analysis previously used in turbulence (e.g. Coherent Vortex Simulation, developed by Farge and Schneider).

Extraction Characterization Classification

#### Introduction

Methodology Extraction Characterization Classification

Application

Test case

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

Conclusions

イロト イヨト イヨト イヨト

Extraction Characterization Classification

#### Introduction

### Methodology Extraction Characteriza

Classification

#### Application

- Test case
- Turbulence numerical data base passive scalar fluctuation Turbulence numerical data base - vorticity square

### Conclusions

イロト イヨト イヨト イヨト

Extraction Characterization Classification

### Extraction

Purpose: educe structures associated to different ranges of scales.

・ロト ・回ト ・ヨト ・ヨト

Extraction Characterization Classification

### Extraction

Purpose: educe structures associated to different ranges of scales.

Ranges of scales generally defined in Fourier space.



イロト イヨト イヨト イヨト

Extraction Characterization Classification

### Extraction

Purpose: educe structures associated to different ranges of scales.

Ranges of scales generally defined in Fourier space.

But Fourier-basis functions are not localized in physical space.



- 4 同 ト 4 臣 ト 4 臣 ト

Extraction Characterization Classification

### Extraction

Purpose: educe structures associated to different ranges of scales.

Ranges of scales generally defined in Fourier space.

But Fourier-basis functions are not localized in physical space.

 $\Rightarrow$  Top-hat window filtering inappropriate.



| 4 回 2 4 U = 2 4 U =

Extraction Characterization Classification

### Extraction

Purpose: educe structures associated to different ranges of scales.

Ranges of scales generally defined in Fourier space.

But Fourier-basis functions are not localized in physical space.

 $\Rightarrow$  Top-hat window filtering inappropriate.

Use **curvelet transform** (Càndes et al.).



(本間) (本語) (本語)

Extraction Characterization Classification

# Curvelet transform

Curvelets are localized in scale (Fourier space), position (physical space) and orientation (unlike wavelets).

イロト イヨト イヨト イヨト

Extraction Characterization Classification

### Curvelet transform

Curvelets are localized in scale (Fourier space), position (physical space) and orientation (unlike wavelets). In Fourier space, they are defined by:

$$\hat{\varphi}_{j,l,k}^{D}(\omega) \equiv \tilde{W}_{j}(\omega) \tilde{V}_{j,\ell}(\omega) \exp\left(\frac{-2\pi i \sum_{i=1}^{3} \frac{k_{i}\omega_{i}}{L_{i,j,\ell}}}{\sqrt{\prod_{i=1}^{3} L_{i,j,\ell}}}\right)$$

イロト イヨト イヨト イヨト

Extraction Characterization Classification

# Curvelet transform

.

Curvelets are localized in scale (Fourier space), position (physical space) and orientation (unlike wavelets). In Fourier space, they are defined by:

$$\hat{\varphi}_{j,l,k}^{D}(\omega) \equiv \tilde{W}_{j}(\omega) \tilde{V}_{j,\ell}(\omega) \exp\left(\frac{-2\pi i \sum_{i=1}^{3} \frac{k_{i}\omega_{i}}{L_{i,j,\ell}}}{\sqrt{\prod_{i=1}^{3} L_{i,j,\ell}}}\right)$$
Radial and angular frequency windows satisfy:  

$$\sum_{i \ge j_{0}} \tilde{W}_{j}^{2}(\omega) = 1, \sum_{\ell=-\infty}^{\infty} \tilde{V}^{2}(t-2\ell) = 1$$
is cale,  $\ell$  orientation

Extraction Characterization Classification

# Curvelet transform

#### Properties

I. Bermejo-Moreno and D. I. Pullin On the non-local geometry of turbulence

<ロ> <回> <回> <回> < 回> < 回> < 回> <</p>

æ

Extraction Characterization Classification

# Curvelet transform

#### Properties

• Curvelets form a tight-frame in  $L^{2}(\mathbb{R}^{3})$ .

◆□ > ◆□ > ◆臣 > ◆臣 > ○

Extraction Characterization Classification

# Curvelet transform

#### Properties

 Curvelets form a tight-frame in L<sup>2</sup> (ℝ<sup>3</sup>). Any function f ∈ L<sup>2</sup> (ℝ<sup>3</sup>) can be expanded in a series of curvelets

$$f = \sum_{j,\ell,k} \langle \phi_{j,\ell,k}, f \rangle \phi_{j,\ell,k}$$

being  $\phi_{j,\ell,k}$  the curvelet at scale j, orientation  $\ell$  and position  $k = (k_1, k_2, k_3)$ . Parseval's identity holds:  $\sum_{i,\ell,k} \|\langle f, \phi_{j,\ell,k} \rangle\|^2 = \|f\|_{L^2(\mathbb{R}^3)}^2$ 

・ロン ・回 と ・ ヨ と ・ ヨ と …

Extraction Characterization Classification

# Curvelet transform

#### Properties

 Curvelets form a tight-frame in L<sup>2</sup> (ℝ<sup>3</sup>). Any function f ∈ L<sup>2</sup> (ℝ<sup>3</sup>) can be expanded in a series of curvelets

$$f = \sum_{j,\ell,k} \langle \phi_{j,\ell,k}, f \rangle \phi_{j,\ell,k}$$

being  $\phi_{j,\ell,k}$  the curvelet at scale j, orientation  $\ell$  and position  $k = (k_1, k_2, k_3)$ . Parseval's identity holds:  $\sum_{i,\ell,k} \|\langle f, \phi_{j,\ell,k} \rangle\|^2 = \|f\|_{L^2(\mathbb{R}^3)}^2$ 

► Parabolic scaling: in physical space width≈length<sup>2</sup>

・ロン ・回 と ・ ヨ と ・ ヨ と

Extraction Characterization Classification

# Curvelet transform

#### Properties

 Curvelets form a tight-frame in L<sup>2</sup> (ℝ<sup>3</sup>). Any function f ∈ L<sup>2</sup> (ℝ<sup>3</sup>) can be expanded in a series of curvelets

$$f = \sum_{j,\ell,k} \langle \phi_{j,\ell,k}, f \rangle \phi_{j,\ell,k}$$

being  $\phi_{j,\ell,k}$  the curvelet at scale *j*, orientation  $\ell$  and position  $k = (k_1, k_2, k_3)$ .

Parseval's identity holds:  $\sum_{j,\ell,k} \|\langle f, \phi_{j,\ell,k} \rangle\|^2 = \|f\|_{L^2(\mathbb{R}^3)}^2$ 

- ► Parabolic scaling: in physical space width≈length<sup>2</sup>
- Curvelets are an optimal (sparse) basis for representing surface-like singularities of codimension one.

イロト イポト イヨト イヨト

Extraction Characterization Classification

### lso-contouring

After the multi-scale decomposition, a set of fields associated to each range of scales results.

・ロン ・回 と ・ ヨ と ・ ヨ と

Extraction Characterization Classification

### lso-contouring

After the multi-scale decomposition, a set of fields associated to each range of scales results.

Iso-contours of each field corresponding to equivalent contour values (e.g. mean plus certain times the r.m.s.) are educed.

Extraction Characterization Classification

### lso-contouring

After the multi-scale decomposition, a set of fields associated to each range of scales results.

Iso-contours of each field corresponding to equivalent contour values (e.g. mean plus certain times the r.m.s.) are educed. **Periodic reconnection**: structures intersecting periodic boundaries are reconnected to their continuation on the opposite boundary.



Extraction Characterization Classification

#### Introduction

Methodology Extraction Characterization Classification

Application

Test case

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

Conclusions

イロト イヨト イヨト イヨト

Extraction Characterization Classification

# Characterization

**Purpose**: geometrically characterize structures based on their global shape.

・ロン ・回 と ・ ヨ と ・ ヨ と …

Extraction Characterization Classification

# Characterization

**Purpose**: geometrically characterize structures based on their global shape.

A two-step method is used:

・ロン ・回 と ・ ヨ と ・ ヨ と …

Extraction Characterization Classification

# Characterization

**Purpose**: geometrically characterize structures based on their global shape.

- A two-step method is used:
  - 1. A suitable set of differential geometry properties is locally obtained.

- 4 回 2 - 4 □ 2 - 4 □

Extraction Characterization Classification

# Characterization

**Purpose**: geometrically characterize structures based on their global shape.

- A two-step method is used:
  - 1. A suitable set of differential geometry properties is locally obtained.
  - 2. Area-based probability density functions of those local properties are calculated (transition from local to global, in the surface sense).

・ 同 ト ・ ヨ ト ・ ヨ ト

Extraction Characterization Classification

# Differential geometry properties

Shape index,  $\Upsilon$ , and curvedness,  $\Lambda$ , (Koenderink) are the differential geometry properties chosen to represent locally the geometry of the surface.

イロト イヨト イヨト イヨト

3

Extraction Characterization Classification

# Differential geometry properties

Shape index,  $\Upsilon$ , and curvedness,  $\Lambda$ , (Koenderink) are the differential geometry properties chosen to represent locally the geometry of the surface.

They are related to the *principal* curvatures  $\kappa_1, \kappa_2$  by:

$$\begin{split} \Upsilon &\equiv -\frac{2}{\pi} \arctan\left(\frac{\kappa_1 + \kappa_2}{\kappa_1 - \kappa_2}\right) \\ \Lambda &\equiv \sqrt{\frac{\kappa_1^2 + \kappa_2^2}{2}} \end{split}$$

Shape index is dimensionless. Curvedness is dimensional  $(L^{-1})$ .



Extraction Characterization Classification

# Shape Index



Its absolute value S ≡ |Y| represents the local shape of the surface at the point P, with 0 ≤ S ≤ 1.

イロン イヨン イヨン イヨン

Extraction Characterization Classification

# Shape Index



- Its absolute value S ≡ | ↑ | represents the local shape of the surface at the point P, with 0 ≤ S ≤ 1.
- Its sign indicates the direction of the normal, distinguishing, for example, convex from concave elliptical points.

イロト イヨト イヨト イヨト

Extraction Characterization Classification

# Curvedness and stretching parameter

A nondimensionalization of  $\Lambda$  is required to compare the global shape of surfaces of different sizes:

$$C \equiv \mu \Lambda, \qquad \mu \equiv \frac{3 V}{A}.$$

$$V \equiv \text{Volume}^b$$
,  $A \equiv \text{Area}$ 



<sup>b</sup>Volume implies closed surface

I. Bermejo-Moreno and D. I. Pullin

Extraction Characterization Classification

# Curvedness and stretching parameter

A nondimensionalization of  $\Lambda$  is required to compare the global shape of surfaces of different sizes:

$$C \equiv \mu \Lambda, \qquad \mu \equiv \frac{3 V}{A}.$$

 $V \equiv \text{Volume}^{b}, A \equiv \text{Area}$ Stretching parameter (global)

$$\lambda \equiv \sqrt[3]{36\pi} \frac{V^{2/3}}{A}$$

Example: 
$$C_{sphere} = \lambda_{sphere} = 1$$

<sup>b</sup>Volume implies closed surface



#### On the non-local geometry of turbulence
Extraction Characterization Classification

### Signature of a structure

The area-based joint pdf  $\mathcal{P}(S, C)^{\dagger}$  represents how the local shape, S, is distributed across the different (relative) scales, C.



From  $\mathcal{P}(S, C)$ , marginal pdfs,  $\mathcal{P}_{\mathcal{S}}(S)$ ,  $\mathcal{P}_{\mathcal{C}}(C)$  can be obtained.

 $^{\dagger} \int \int \mathcal{P}(S, C) \, dS \, dC = 1$ 

I. Bermejo-Moreno and D. I. Pullin

On the non-local geometry of turbulence

イロン イヨン イヨン イヨン

1.12

1.10 C

Extraction Characterization Classification

### Signature of a structure

The area-based joint pdf  $\mathcal{P}(S, C)^{\dagger}$  represents how the local shape, S, is distributed across the different (relative) scales, C.



From  $\mathcal{P}(S, C)$ , marginal pdfs,  $\mathcal{P}_{\mathcal{S}}(S)$ ,  $\mathcal{P}_{\mathcal{C}}(C)$  can be obtained.

 $\frac{\{\mathcal{P}(S,C),\mathcal{P}_{\mathcal{S}}(S),\mathcal{P}_{\mathcal{C}}(C),\lambda\} \text{ comprise the signature of a structure.}}{^{\dagger}\int\int \mathcal{P}(S,C)\,dSdC=1}$ 

I. Bermejo-Moreno and D. I. Pullin

On the non-local geometry of turbulence

Extraction Characterization Classification

#### Introduction

### Methodology

Extraction Characterization Classification

### Application

- Test case
- Turbulence numerical data base passive scalar fluctuation Turbulence numerical data base - vorticity square

### Conclusions

イロト イヨト イヨト イヨト

Extraction Characterization Classification

### Classification

**Purpose**: assign structures to different groups, based on their signatures.

・ロン ・回 と ・ ヨ と ・ ヨ と

Extraction Characterization Classification

## Classification

**Purpose**: assign structures to different groups, based on their signatures.

Learning-based clustering techniques are used.

・ロン ・回 と ・ ヨ と ・ ヨ と

Extraction Characterization Classification

## Classification

**Purpose**: assign structures to different groups, based on their signatures.

Learning-based clustering techniques are used.

Properties:

- Locally-scaled
- Spectral
- K-means based
- Automatic determination of optimum number of clusters

Extraction Characterization Classification

## Clustering algorithm

1. Start from N elements  $E = \{e_1, \ldots, e_N\}$  and their signatures.

・ロン ・回 と ・ヨン ・ヨン

Extraction Characterization Classification

## Clustering algorithm

- 1. Start from N elements  $E = \{e_1, \ldots, e_N\}$  and their signatures.
- Construct the distance matrix: (in the feature space of parameters): d<sub>ij</sub> = d(e<sub>i</sub>, e<sub>j</sub>), e<sub>i</sub>, e<sub>j</sub> ∈ E.

・ロト ・回ト ・ヨト ・ヨト

Extraction Characterization Classification

### Clustering algorithm

- 1. Start from N elements  $E = \{e_1, \ldots, e_N\}$  and their signatures.
- Construct the distance matrix: (in the feature space of parameters): d<sub>ij</sub> = d(e<sub>i</sub>, e<sub>j</sub>), e<sub>i</sub>, e<sub>j</sub> ∈ E.
- 3. Construct a locally scaled affinity matrix  $\hat{A} \in \mathbb{R}^{N \times N}$ :

$$\hat{A}_{ij} = \exp\left(-rac{d_{ij}^2}{\sigma_i\sigma_j}
ight)$$
 (1)

・ロン ・回 と ・ ヨ と ・ ヨ と

where  $\sigma_I$  is a *local scaling parameter* (Zelnik) (distance of element  $e_i$  to its *R*-th closest neighbor).

Extraction Characterization Classification

## Clustering algorithm

- 1. Start from N elements  $E = \{e_1, \ldots, e_N\}$  and their signatures.
- Construct the distance matrix: (in the feature space of parameters): d<sub>ij</sub> = d(e<sub>i</sub>, e<sub>j</sub>), e<sub>i</sub>, e<sub>j</sub> ∈ E.
- 3. Construct a locally scaled affinity matrix  $\hat{A} \in \mathbb{R}^{N \times N}$ :

$$\hat{A}_{ij} = \exp\left(-rac{d_{ij}^2}{\sigma_i\sigma_j}
ight)$$
 (1)

・ロン ・回 と ・ ヨ と ・ ヨ と

where  $\sigma_I$  is a *local scaling parameter* (Zelnik) (distance of element  $e_i$  to its *R*-th closest neighbor).

4. Normalize  $\hat{A}$  with  $D_{ii} = \sum_{j=1}^{N} \hat{A}_{ij}$  obtaining the normalized locally scaled affinity matrix  $L = D^{-1/2}AD^{-1/2}$ 

Extraction Characterization Classification

# Clustering algorithm

5. For  $N_C$ =min,max number of clusters:

・ロン ・回 と ・ ヨ と ・ ヨ と

Extraction Characterization Classification

## Clustering algorithm

- 5. For  $N_C$ =min,max number of clusters:
  - (i) Find the  $N_C$  largest eigenvectors  $x_1, \ldots, x_{N_C}$  of L and form the matrix  $X = [x_1, \ldots, x_{N_C}] \in \mathbb{R}^{N \times N_C}$ .

・ロト ・回ト ・ヨト ・ヨト

Extraction Characterization Classification

### Clustering algorithm

- 5. For  $N_C$ =min,max number of clusters:
  - (i) Find the  $N_C$  largest eigenvectors  $x_1, \ldots, x_{N_C}$  of L and form the matrix  $X = [x_1, \ldots, x_{N_C}] \in \mathbb{R}^{N \times N_C}$ .
  - (ii) Re-normalize the rows of X so that they have unitary length, obtaining the matrix  $Y \in \mathbb{R}^{N \times N_C}$  as  $Y_{ij} = X_{ij} / \left(\sum_j X_{ij}^2\right)^{1/2}$

イロト イヨト イヨト イヨト

Extraction Characterization Classification

### Clustering algorithm

- 5. For  $N_C$ =min,max number of clusters:
  - (i) Find the  $N_C$  largest eigenvectors  $x_1, \ldots, x_{N_C}$  of L and form the matrix  $X = [x_1, \ldots, x_{N_C}] \in \mathbb{R}^{N \times N_C}$ .
  - (ii) Re-normalize the rows of X so that they have unitary length, obtaining the matrix  $Y \in \mathbb{R}^{N \times N_C}$  as  $Y_{ij} = X_{ij} / \left(\sum_j X_{ij}^2\right)^{1/2}$
  - (iii) Treat each row of Y as a point in  $\mathbb{R}^{N_C}$  and cluster them into  $N_C$  clusters via K-means algorithm.

イロト イヨト イヨト イヨト

Extraction Characterization Classification

### Clustering algorithm

- 5. For  $N_C$ =min,max number of clusters:
  - (i) Find the  $N_C$  largest eigenvectors  $x_1, \ldots, x_{N_C}$  of L and form the matrix  $X = [x_1, \ldots, x_{N_C}] \in \mathbb{R}^{N \times N_C}$ .
  - (ii) Re-normalize the rows of X so that they have unitary length, obtaining the matrix  $Y \in \mathbb{R}^{N \times N_C}$  as  $Y_{ij} = X_{ij} / \left(\sum_j X_{ij}^2\right)^{1/2}$
  - (iii) Treat each row of Y as a point in  $\mathbb{R}^{N_C}$  and cluster them into  $N_C$  clusters via K-means algorithm.
  - (iv) Assign the original element  $e_i$  to cluster k iff row i of Y was assigned to cluster k in the previous step.

・ロン ・回 と ・ ヨ と ・ ヨ と

Extraction Characterization Classification

## Clustering algorithm

- 5. For  $N_C$ =min,max number of clusters:
  - (i) Find the  $N_C$  largest eigenvectors  $x_1, \ldots, x_{N_C}$  of L and form the matrix  $X = [x_1, \ldots, x_{N_C}] \in \mathbb{R}^{N \times N_C}$ .
  - (ii) Re-normalize the rows of X so that they have unitary length, obtaining the matrix  $Y \in \mathbb{R}^{N \times N_C}$  as  $Y_{ij} = X_{ij} / \left(\sum_j X_{ij}^2\right)^{1/2}$
  - (iii) Treat each row of Y as a point in  $\mathbb{R}^{N_C}$  and cluster them into  $N_C$  clusters via K-means algorithm.
  - (iv) Assign the original element  $e_i$  to cluster k iff row i of Y was assigned to cluster k in the previous step.
  - (v) Obtain optimality score, for this number of clusters N<sub>C</sub>, based on the silhouette coefficient(Rousseeuw), a confidence indicator on the membership of an element to the cluster it was assigned.

・ロン ・回と ・ヨン ・ヨン

Extraction Characterization Classification

## Clustering algorithm

- 5. For  $N_C$ =min,max number of clusters:
  - (i) Find the  $N_C$  largest eigenvectors  $x_1, \ldots, x_{N_C}$  of L and form the matrix  $X = [x_1, \ldots, x_{N_C}] \in \mathbb{R}^{N \times N_C}$ .
  - (ii) Re-normalize the rows of X so that they have unitary length, obtaining the matrix  $Y \in \mathbb{R}^{N \times N_C}$  as  $Y_{ij} = X_{ij} / \left(\sum_j X_{ij}^2\right)^{1/2}$
  - (iii) Treat each row of Y as a point in  $\mathbb{R}^{N_C}$  and cluster them into  $N_C$  clusters via K-means algorithm.
  - (iv) Assign the original element  $e_i$  to cluster k iff row i of Y was assigned to cluster k in the previous step.
  - (v) Obtain optimality score, for this number of clusters N<sub>C</sub>, based on the silhouette coefficient(Rousseeuw), a confidence indicator on the membership of an element to the cluster it was assigned.

6. Determine the optimum number of clusters minimizing the optimality score.

I. Bermejo-Moreno and D. I. Pullin

On the non-local geometry of turbulence

Extraction Characterization Classification

### Feature space of parameters

Consists of seven parameters:

- $\{\hat{S}, \hat{C}\}$ , feature center of  $\mathcal{P}(S, C)$ .
- $\lambda$ , stretching parameter.
- ►  $\{d_I^S, d_u^S, d_l^C, d_u^C\}$ , feature lower/upper distances of  $\mathcal{P}(S, C)$ .

Distance matrix is obtained as the Euclidean distance of points in this feature space of parameters.

(1) マン・ション・

Extraction Characterization Classification

### Feature space of parameters

The *feature center*,  $\hat{x}$ , of a pdf, f(x), is defined as:

$$\hat{x} \equiv \begin{cases} \bar{x} - d_l \sqrt{1 - \left(\frac{d_l}{d_u}\right)^2} & \text{if } d_l < d_u \\ \bar{x} + d_u \sqrt{1 - \left(\frac{d_u}{d_l}\right)^2} & \text{if } d_l > d_u \end{cases}$$

where  $\bar{x}$  is the mean or expected value of X,  $\bar{x} \equiv \int x f dx$ . The *lower* and *upper distances*  $d_l$ ,  $d_u$ , are defined by:

$$d_{l} \equiv \sqrt{\frac{\int_{x \leq \bar{x}} (\bar{x} - x)^{2} f dx}{\int_{x \leq \bar{x}} f dx}} \qquad , \qquad d_{u} \equiv \sqrt{\frac{\int_{x \geq \bar{x}} (\bar{x} - x)^{2} f dx}{\int_{x \geq \bar{x}} f dx}}$$

The *feature center* accounts for the asymmetry of  $f_i(x)$ ,

Extraction Characterization Classification

### Feature space of parameters



I. Bermejo-Moreno and D. I. Pullin

On the non-local geometry of turbulence

Extraction Characterization Classification

### Visualization space

Based on the *feature space*, it is intended to provide a graphical representation of the distribution of individual structures.

The utilization of *glyphs*, scaling and coloring allows more than three dimensions to be represented in the *visualization space*.



I. Bermejo-Moreno and D. I. Pullin

On the non-local geometry of turbulence

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

イロト イヨト イヨト イヨト

-2

#### Introduction

Methodology Extraction Characterization Classification

#### Application

Test case

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

#### Conclusions

Test case Turbulence numerical data

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

イロト イヨト イヨト イヨト

-2

#### Introduction

Methodology Extraction Characterization Classification

### Application

#### Test case

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

### Conclusions

Test case

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

イロン イヨン イヨン イヨン

## Application to virtual world of structures

Applies the characterization and classification steps to a set of nearly 200 modeled structures of different sizes and shapes.



Test case

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

• • • • • • • • • • • • •

## Application to virtual world of structures

Applies the characterization and classification steps to a set of nearly 200 modeled structures of different sizes and shapes.



Three main groups are automatically educed (blob, tube, sheet-like) assigning each element to the correct group.

Test case

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

# Application to virtual world of structures

Applies the characterization and classification steps to a set of nearly 200 modeled structures of different sizes and shapes.



Three main groups are automatically educed (blob, tube, sheet-like) assigning each element to the correct group.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

イロト イヨト イヨト イヨト

-2

#### Introduction

Methodology Extraction Characterizatior Classification

#### Application

Test case

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

#### Conclusions

Test case **Turbulence numerical data base** - passive scalar fluctuation Turbulence numerical data base - vorticity square

・ロト ・回ト ・ヨト ・ヨト

# Numerical data base (O'Gorman)

• DNS with 512<sup>3</sup> grid points in a periodic cube  $2\pi^3$ .

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

・ロン ・回 と ・ ヨ と ・ ヨ と

- DNS with 512<sup>3</sup> grid points in a periodic cube  $2\pi^3$ .
- ► The incompressible Navier-Stokes equations for the velocity field and the advection-diffusion equation for the passive scalar solved by Fourier-Galerkin pseudo-spectral method.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

・ロン ・回 と ・ ヨ と ・ ヨ と

- DNS with 512<sup>3</sup> grid points in a periodic cube  $2\pi^3$ .
- ► The incompressible Navier-Stokes equations for the velocity field and the advection-diffusion equation for the passive scalar solved by Fourier-Galerkin pseudo-spectral method.
- Velocity field forced at large scales, becoming statistically stationary in time.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

イロト イポト イヨト イヨト

- DNS with 512<sup>3</sup> grid points in a periodic cube  $2\pi^3$ .
- ► The incompressible Navier-Stokes equations for the velocity field and the advection-diffusion equation for the passive scalar solved by Fourier-Galerkin pseudo-spectral method.
- Velocity field forced at large scales, becoming statistically stationary in time.
- Mean scalar gradient imposed so that the scalar fluctuation field became also statistically stationary in time.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

イロト イポト イヨト イヨト

- DNS with 512<sup>3</sup> grid points in a periodic cube  $2\pi^3$ .
- ► The incompressible Navier-Stokes equations for the velocity field and the advection-diffusion equation for the passive scalar solved by Fourier-Galerkin pseudo-spectral method.
- Velocity field forced at large scales, becoming statistically stationary in time.
- Mean scalar gradient imposed so that the scalar fluctuation field became also statistically stationary in time.
- Scalar fluctuation statistically homogeneous.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

- DNS with 512<sup>3</sup> grid points in a periodic cube  $2\pi^3$ .
- ► The incompressible Navier-Stokes equations for the velocity field and the advection-diffusion equation for the passive scalar solved by Fourier-Galerkin pseudo-spectral method.
- Velocity field forced at large scales, becoming statistically stationary in time.
- Mean scalar gradient imposed so that the scalar fluctuation field became also statistically stationary in time.
- Scalar fluctuation statistically homogeneous.
- Reynolds number based on the integral length scale is 1901.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

- DNS with 512<sup>3</sup> grid points in a periodic cube  $2\pi^3$ .
- ► The incompressible Navier-Stokes equations for the velocity field and the advection-diffusion equation for the passive scalar solved by Fourier-Galerkin pseudo-spectral method.
- Velocity field forced at large scales, becoming statistically stationary in time.
- Mean scalar gradient imposed so that the scalar fluctuation field became also statistically stationary in time.
- Scalar fluctuation statistically homogeneous.
- Reynolds number based on the integral length scale is 1901.
- Taylor Reynolds number is  $Re_T = 265$ .

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

- DNS with 512<sup>3</sup> grid points in a periodic cube  $2\pi^3$ .
- ► The incompressible Navier-Stokes equations for the velocity field and the advection-diffusion equation for the passive scalar solved by Fourier-Galerkin pseudo-spectral method.
- Velocity field forced at large scales, becoming statistically stationary in time.
- Mean scalar gradient imposed so that the scalar fluctuation field became also statistically stationary in time.
- Scalar fluctuation statistically homogeneous.
- Reynolds number based on the integral length scale is 1901.
- Taylor Reynolds number is  $Re_T = 265$ .
- Schmidt number of the simulation is 0.7.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

イロト イヨト イヨト イヨト

- DNS with 512<sup>3</sup> grid points in a periodic cube  $2\pi^3$ .
- ► The incompressible Navier-Stokes equations for the velocity field and the advection-diffusion equation for the passive scalar solved by Fourier-Galerkin pseudo-spectral method.
- Velocity field forced at large scales, becoming statistically stationary in time.
- Mean scalar gradient imposed so that the scalar fluctuation field became also statistically stationary in time.
- Scalar fluctuation statistically homogeneous.
- Reynolds number based on the integral length scale is 1901.
- Taylor Reynolds number is  $Re_T = 265$ .
- Schmidt number of the simulation is 0.7.
- $k_{max}\eta = 1.05.$
Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

ロト (日) (日) (日)

## Multiscale diagnosis

 $512^3$  points  $\Rightarrow$  7 scales available in curvelet domain:



#### Plane cuts of cube faces

I. Bermejo-Moreno and D. I. Pullin On the non-local geometry of turbulence

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

## Multiscale diagnosis

#### 512<sup>3</sup> points $\Rightarrow$ 7 scales available in curvelet domain:



Plane cuts normal to z axis.

Test case **Turbulence numerical data base - passive scalar fluctuation** Turbulence numerical data base - vorticity square

・ロン ・回 と ・ ヨ と ・ ヨ と

-2

### Multiscale diagnosis

#### $512^3 \text{ points} \Rightarrow 7 \text{ scales available in curvelet domain:}$



Volume data pdfs and spectra of passive scalar fluctuation fields.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

## Multiscale diagnosis

#### $512^3 \text{ points} \Rightarrow 7 \text{ scales available in curvelet domain:}$



Volume data pdfs and spectra of passive scalar fluctuation fields.

Pdfs of scales 1, 2, 3 (inertial range) almost collapse, getting narrower for dissipation scales (4, 5, 6).

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

・ロン ・回と ・ヨン ・ヨン

## Multiscale diagnosis

An equivalent decomposition is done for the velocity field.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

・ロン ・回 と ・ ヨ と ・ ヨ と …

## Multiscale diagnosis

An equivalent decomposition is done for the velocity field.

Define characteristic squared integral velocities,  $\overline{u_i^2}$ , and integral length scales,  $L_i$  and  $L'_i$ , for each scale *i* as:

$$\overline{u_{i}^{2}} = \frac{2}{3} \int_{0}^{\infty} E_{i}(k) dk, \ L_{i} = \frac{\pi}{2\overline{u^{2}}} \int_{0}^{\infty} \frac{E_{i}(k)}{k} dk, \ L_{i}' = \frac{\pi}{2\overline{u_{i}^{2}}} \int_{0}^{\infty} \frac{E_{i}(k)}{k} dk$$

where  $E_i(k)$  is the energy spectrum associated to scale *i* 

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

・ロン ・回 と ・ ヨ と ・ ヨ と …

## Multiscale diagnosis

An equivalent decomposition is done for the velocity field.

Define characteristic squared integral velocities,  $\overline{u_i^2}$ , and integral length scales,  $L_i$  and  $L'_i$ , for each scale *i* as:

$$\overline{u_{i}^{2}} = \frac{2}{3} \int_{0}^{\infty} E_{i}(k) dk, \ L_{i} = \frac{\pi}{2\overline{u^{2}}} \int_{0}^{\infty} \frac{E_{i}(k)}{k} dk, \ L_{i}' = \frac{\pi}{2\overline{u_{i}^{2}}} \int_{0}^{\infty} \frac{E_{i}(k)}{k} dk$$

where  $E_i(k)$  is the energy spectrum associated to scale *i* From the properties of the filtering in curvelet domain:

$$E(k) = \sum_{i} E_i(k), \qquad \overline{u^2} = \sum_{i} \overline{u_i^2}$$

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

## Multiscale diagnosis

An equivalent decomposition is done for the velocity field.

scale	$\overline{u_i^2}/\overline{u^2}$	$L_i/\eta^{\dagger}$	$L_i'/\eta$
original	1.000	249.6	249.6
0	0.591	226.9	383.8
1	0.155	14.68	96.1
2	0.113	5.235	46.2
3	0.085	1.927	22.8
4	0.044	0.519	11.9
5	0.011	0.070	6.3
6	0.001	0.004	3.3

$^{\dagger}\eta \equiv \text{Kolmogore}$	ov length-scale
--	-----------------

I. Bermejo-Moreno and D. I. Pullin

On the non-local geometry of turbulence

イロン イヨン イヨン イヨン

est case

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

ヘロン ヘヨン ヘヨン ヘヨン

#### lso-contours



Iso-contours of original field and filtered scales.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

#### lso-contours



#### Iso-contours filtered scale 2.

・ロン ・回 と ・ ヨ ・ ・ ヨ ・ ・

-2

I. Bermejo-Moreno and D. I. Pullin On the non-local geometry of turbulence

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

#### **lso-contours**



#### Iso-contours filtered scale 3.

・ロト ・回ト ・モト ・モト

2

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

#### **lso-contours**



Iso-contours filtered scale 4.

・ロン ・回 と ・ ヨン ・ ヨン

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

#### **lso-contours**



#### Iso-contours filtered scale 5.

・ロン ・回 と ・ ヨン ・ ヨン

э

I. Bermejo-Moreno and D. I. Pullin On the non-local geometry of turbulence

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

イロト イポト イヨト イヨト

## Individual structures - Visualization space

Individual structures corresponding to scales 1-5 are characterized.

Scales 0 (largest) and 6 (smallest) are not included:

- scale  $0 \Rightarrow$  dependent on the boundary conditions.
- ► scale 6 ⇒ ignored to avoid lack of spatial resolution and aliasing effects.

First, individual structures are represented in a *visualization space* by spheres with:

- center =  $\{\hat{S}, \hat{C}, \lambda\}$ .
- color  $\Rightarrow$  filtered scale number in curvelet space.
- radius = area of the surface, in a log-normalized scale.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square



- center =  $\{\hat{S}, \hat{C}, \lambda\}$ .
- color  $\Rightarrow$  filtered scale number in curvelet space.
- diameter = area of the surface, in a log-normalized scale.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

-2



- center =  $\{\hat{S}, \hat{C}, \lambda\}$ .
- color  $\Rightarrow$  filtered scale number in curvelet space.
- ▶ diameter = area of the surface, in a log-normalized scale.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square



- center =  $\{\hat{S}, \hat{C}, \lambda\}$ .
- color  $\Rightarrow$  filtered scale number in curvelet space.
- diameter = area of the surface, in a log-normalized scale.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square



- center =  $\{\hat{S}, \hat{C}, \lambda\}$ .
- color  $\Rightarrow$  filtered scale number in curvelet space.
- diameter = area of the surface, in a log-normalized scale.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square



- center =  $\{\hat{S}, \hat{C}, \lambda\}$ .
- color  $\Rightarrow$  filtered scale number in curvelet space.
- ▶ diameter = area of the surface, in a log-normalized scale.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square



• center = 
$$\{\hat{S}, \hat{C}, \lambda\}$$
.

- color  $\Rightarrow$  filtered scale number in curvelet space.
- diameter = area of the surface, in a log-normalized scale.

Test case **Turbulence numerical data base** - passive scalar fluctuation Turbulence numerical data base - vorticity square

(日) (同) (E) (E) (E) (E)

## Individual structures - Visualization space



Representative points:

►  $A, B, C \rightarrow$  blob-like.

▶  $D, E, F \rightarrow$  transition to tube-like with low/moderate stretching.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

# Individual structures - Visualization space



I. Bermejo-Moreno and D. I. Pullin

On the non-local geometry of turbulence

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

イロト イヨト イヨト イヨト

## Individual structures - Visualization space



Representative points:

- ▶  $H, I, K, L \rightarrow$  tube-like with increasing stretching/complexity.
- $J, M \rightarrow$  patches with smaller curvedness.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

# Individual structures - Visualization space



I. Bermejo-Moreno and D. I. Pullin

On the non-local geometry of turbulence

Test case **Turbulence numerical data base** - passive scalar fluctuation Turbulence numerical data base - vorticity square

ロト ・ 同ト ・ ヨト ・ ヨト

## Individual structures - Visualization space



Representative points:

- ▶  $N, O, P \rightarrow$  lower curvedness with increasing stretching/complexity.
- ▶  $Q, R, S \rightarrow$  decreasing curvedness  $\rightarrow$  sheet-like.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

# Individual structures - Visualization space



I. Bermejo-Moreno and D. I. Pullin

On the non-local geometry of turbulence

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

<ロ> (日) (日) (日) (日) (日)

## Individual structures - Visualization space



Representative points:

►  $T - Z \rightarrow$  sheet-like.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

# Individual structures - Visualization space



I. Bermejo-Moreno and D. I. Pullin

On the non-local geometry of turbulence

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

・ロン ・回と ・ヨン ・ヨン

# Classification via clustering

The *feature space* of parameters used for clustering includes  $\{\hat{S}, \hat{C}, \lambda, d_u^S, d_l^S, d_u^C, d_l^C\}$ 

The clustering results are represented in a *visualization space*, where each sphere represents a structure.

- center =  $\{\hat{S}, \hat{C}, \lambda\}$ .
- color  $\Rightarrow$  cluster ID.
- radius ⇒ silhouette coefficient, SC, (degree of membership to the assigned cluster).

• bars 
$$\Rightarrow d_I^S, d_u^S, d_I^C, d_u^C$$
, scaled by SC.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

## Classification via clustering



Glyphs (sphere+bars):

- center =  $\{\hat{S}, \hat{C}, \lambda\}$ .
- color  $\Rightarrow$  cluster ID.
- radius  $\Rightarrow$  *SC*.
- bars  $\Rightarrow d_I^S, d_u^S, d_l^C, d_u^C$ .

<ロ> (日) (日) (日) (日) (日)

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

イロト イヨト イヨト イヨト

-2

#### Introduction

Methodology Extraction Characterization Classification

#### Application

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

#### Conclusions

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

# Numerical data base (Horiuti)

► DNS with 256<sup>3</sup>, 512<sup>3</sup> and 1024<sup>3†</sup> grid points in a periodic cube.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

# Numerical data base (Horiuti)

- ► DNS with 256<sup>3</sup>, 512<sup>3</sup> and 1024<sup>3†</sup> grid points in a periodic cube.
- Homogeneous isotropic turbulence.

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

# Numerical data base (Horiuti)

- ► DNS with 256<sup>3</sup>, 512<sup>3</sup> and 1024<sup>3†</sup> grid points in a periodic cube.
- Homogeneous isotropic turbulence.
- Taylor Reynolds numbers:  $Re_T = 77.2, 76.87, 77.43$ .

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

# Numerical data base (Horiuti)

- ► DNS with 256<sup>3</sup>, 512<sup>3</sup> and 1024<sup>3†</sup> grid points in a periodic cube.
- Homogeneous isotropic turbulence.
- Taylor Reynolds numbers:  $Re_T = 77.2, 76.87, 77.43$ .

• 
$$k_{max}\eta = 1.02, 2.05, 4.09.$$

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

# Numerical data base (Horiuti)

- ► DNS with 256<sup>3</sup>, 512<sup>3</sup> and 1024<sup>3†</sup> grid points in a periodic cube.
- Homogeneous isotropic turbulence.
- Taylor Reynolds numbers:  $Re_T = 77.2, 76.87, 77.43$ .

• 
$$k_{max}\eta = 1.02, 2.05, 4.09.$$

Same initial conditions in the three cases.
Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

# Numerical data base (Horiuti)

- ► DNS with 256<sup>3</sup>, 512<sup>3</sup> and 1024<sup>3†</sup> grid points in a periodic cube.
- Homogeneous isotropic turbulence.
- Taylor Reynolds numbers:  $Re_T = 77.2, 76.87, 77.43$ .

• 
$$k_{max}\eta = 1.02, 2.05, 4.09.$$

- Same initial conditions in the three cases.
- Purpose: Study effect of increasing resolution on the geometry of structures.

<sup>†</sup>1024<sup>3</sup> case currently under analysis. Only results for 256<sup>3</sup> and 512<sup>3</sup> shown. ∽ < ⊂ I. Bermejo-Moreno and D. I. Pullin On the non-local geometry of turbulence

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

# Numerical data base (Horiuti)

- ► DNS with 256<sup>3</sup>, 512<sup>3</sup> and 1024<sup>3†</sup> grid points in a periodic cube.
- Homogeneous isotropic turbulence.
- Taylor Reynolds numbers:  $Re_T = 77.2, 76.87, 77.43$ .

• 
$$k_{max}\eta = 1.02, 2.05, 4.09.$$

- Same initial conditions in the three cases.
- Purpose: Study effect of increasing resolution on the geometry of structures.
- Scalar field of study: square of the vorticity.

<sup>†</sup>1024<sup>3</sup> case currently under analysis. Only results for 256<sup>3</sup> and 512<sup>3</sup> shown.

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

# Plane cut comparison - 256<sup>3</sup> vs 512<sup>3</sup> vs 1024<sup>3</sup>



256<sup>3</sup>



512<sup>3</sup>



・ロン ・回 と ・ ヨン ・ ヨン

1024<sup>3</sup>

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

## Plane cut comparison - 256<sup>3</sup> vs 512<sup>3</sup> vs 1024<sup>3</sup>



256<sup>3</sup>



-2

zoom

I. Bermejo-Moreno and D. I. Pullin On the non-local geometry of turbulence

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

## Plane cut comparison - 256<sup>3</sup> vs 512<sup>3</sup> vs 1024<sup>3</sup>



512<sup>3</sup>



イロト イヨト イヨト イヨト

-2

zoom

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

## Plane cut comparison - 256<sup>3</sup> vs 512<sup>3</sup> vs 1024<sup>3</sup>



1024<sup>3</sup>



・ロ・ ・ 日・ ・ 日・ ・ 日・

-2

zoom

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

イロン イヨン イヨン イヨン

-2

#### Multiscale diagnosis

#### 256<sup>3</sup> points $\Rightarrow$ 6 scales available in curvelet domain:



Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

イロン イヨン イヨン イヨン

-2

#### Multiscale diagnosis

#### $512^3 \text{ points} \Rightarrow 7 \text{ scales available in curvelet domain:}$



Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

イロト イヨト イヨト イヨト

-2

#### Multiscale diagnosis

#### $512^3 \text{ points} \Rightarrow 7 \text{ scales available in curvelet domain:}$



Pdfs of scales 1-4 get wider, and 4-6 get narrower.

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

## Isocontours - 256<sup>3</sup> vs 512<sup>3</sup>





< □ > < □ > < □ > < Ξ > < Ξ > ...

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

## Isocontours - 256<sup>3</sup> vs 512<sup>3</sup>



Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

## Isocontours - 256<sup>3</sup> vs 512<sup>3</sup>



I. Bermejo-Moreno and D. I. Pullin On the non-local geometry of turbulence

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

## Isocontours - 256<sup>3</sup> vs 512<sup>3</sup>



Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

#### lsocontours - $256^3$ vs $512^3$



I. Bermejo-Moreno and D. I. Pullin On the non-local geometry of turbulence

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

## Isocontours - 256<sup>3</sup> vs 512<sup>3</sup>



Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

#### lsocontours - $512^3$ - zoom scales 4 and 5



Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

#### lsocontours - $512^3$ - zoom scales 4 and 5





< □ > < □ > < □ > < □ > < □ > .

3

zoom

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

## Individual structures - visualization space - 256<sup>3</sup> vs 512<sup>3</sup>



256<sup>3</sup> - scales 1-4



・ロン ・回 と ・ ヨン ・ ヨン

512<sup>3</sup> - scales 1-5

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

◆□ > ◆□ > ◆臣 > ◆臣 > ○

## Individual structures - visualization space - 256<sup>3</sup> vs 512<sup>3</sup>



Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

э

## Individual structures - visualization space - 256<sup>3</sup> vs 512<sup>3</sup>



Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

## Individual structures - visualization space - 256<sup>3</sup> vs 512<sup>3</sup>







512<sup>3</sup> - scale 3

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

# Individual structures - visualization space - 256<sup>3</sup> vs 512<sup>3</sup>





3

256<sup>3</sup> - scale 4

512<sup>3</sup> - scale 4

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

# Individual structures - visualization space - 256<sup>3</sup> vs 512<sup>3</sup>



・ロン ・回 と ・ ヨン ・ ヨン

512<sup>3</sup> - scale 5

Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

イロン イヨン イヨン イヨン

3



Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square



Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square



Test case Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square



#### Introduction

Methodology Extraction Characterizatior Classification

Application Test case

Turbulence numerical data base - passive scalar fluctuation Turbulence numerical data base - vorticity square

#### Conclusions

- 4 回 2 - 4 □ 2 - 4 □

-2

## Conclusions

New methodology for the identification of structures in turbulence:

- multi-scale, non-local, geometry-based
- ▶ three main steps: extraction, characterization, classification

・回 ・ ・ ヨ ・ ・ ヨ ・ ・

## Conclusions

New methodology for the identification of structures in turbulence:

- multi-scale, non-local, geometry-based
- three main steps: extraction, characterization, classification

Application to passive scalar fluctuation field  $(512^3)$ :

- smaller scales present narrower volume pdfs (overlapping in the inertial range)
- geometry of individual structures evolves from blob/tube-like with low to moderate stretching in the inertial range towards tube/sheet-like with high stretching in the dissipation range.
- ► smooth transition of geometry → difficult clustering (not clearly distinct groups → other clustering techniques can be applied: density-based, fuzzy c-means)

## Conclusions

New methodology for the identification of structures in turbulence:

- multi-scale, non-local, geometry-based.
- ▶ three main steps: extraction, characterization, classification.

Application to **vorticity square** field  $(256^3, 512^3)$ :

- ▶ 256<sup>3</sup>,  $k_{max}\eta \approx 1 \Rightarrow$  blob to tube-like structures for smaller scales.
- ► 512<sup>3</sup>,  $k_{max}\eta \approx 2 \Rightarrow$  blob to tube to sheet-like structures for smaller scales.
- increasing resolution shows, for the same Reynolds number, the appearance of sheet structures with rolling geometry at the smallest scales.

・ロン ・回 と ・ ヨン ・ ヨン

◆□ > ◆□ > ◆臣 > ◆臣 > ○臣 ○ のへで